



BRAIN YOGA GAME

Ages: 7+ Players: 1 Time: 02 Min

Object of the Game

The solitaire version is a single player 'Brain Yoga' timed version. Think and act fast to make as many words as possible in 120 seconds using cards in the 'Play Row'.

Game Set-up

1. The pack has 56 letter cards and 10 ZAP cards (total 66 cards).
2. There are five types of ZAP cards (two each) - REPLACE, WILD CARD, CHECK, 2TURNS and DISCARD.
3. Remove all the 10 ZAP cards from the pack.
4. Now create 'PLAY STACK', 'PLAY ROW' and 'LIFELINE ROW'.
5. **PLAY STACK** - The 56 letter cards in the pack form the 'PLAY STACK'.
6. **PLAY ROW** - Using cards in 'PLAY STACK', create a 'PLAY ROW' by placing six cards face up adjacent to each other.
7. **LIFELINE ROW** - From the 10 ZAP cards, place the following three ZAP cards face up above the 'PLAY ROW' - (a) one WILD Card (b) one DISCARD Card and (c) one REPLACE Card. These are your lifelines. (Remaining seven ZAP cards are not a part of the game).
8. Set-up a timer for 120 seconds (you can use your mobile phone for this).



How to Play

1. Start the timer for 120 seconds.
2. Make a word from the six cards in the 'PLAY ROW'. You must make minimum three or more than three letter word.
3. Collect the word forming cards and keep them aside to calculate your score at the end of the game.
4. Replace the word forming cards with the same number of cards from the 'PLAY STACK' and place them in the 'PLAY ROW'. (Note: At any given point during the game, the 'PLAY ROW' must have six cards).
5. Repeat steps 2, 3 and 4 to continue making words until the time is up.
6. You may use any of the three lifelines during the game play.

NOTE: The words mentioned at the center of each letter card are for information only and to improve vocabulary. These words do not have any role in the game play.

Lifelines

1. Each lifeline can be used only once. When used, turn the used lifeline card face down.
2. WILD CARD: Use the WILD CARD as any letter to make a word from the cards in 'PLAY ROW'.
3. DISCARD CARD: Choose any one unwanted card in the 'PLAY ROW' and discard it. Replace the discarded card with another card from the 'PLAY STACK'.
4. REPLACE CARD: With this lifeline, you must replace all the six cards in the 'PLAY ROW' with six cards from the 'PLAY STACK'.
5. Use lifelines wisely and strategically.

Scoring

1. Each card has a point value mentioned on it.
2. At the end of 120 seconds, count the points of word forming cards that you have collected.
3. DO NOT count the points of discarded and/or replaced cards.
4. With practice, you should aim to improve your score in the given time.

Rules

1. Players can make only English words. Proper nouns, plurals, acronyms, abbreviations, slangs are not allowed.
2. Players can make minimum three letter or more than three letter words.